

## Nickel City Comic Con Costume Weapons Policy

No functional weapons are allowed. Simulated or costume weapons are allowed as part of your costume, subject to prior approval by security and compliance with the following:

1. All costume weapons must be inspected at the Weapons Check Desk outside of the main hall.
2. All costume weapons must conform to Provincial and Federal law.
3. Projectile costume weapons must be rendered inoperable.
4. Costume swords must be tied to your costume in such a way that they can't be drawn.
5. After each person's costume weapon has been checked, it will be tagged by the staff, and you will be given a wristband to wear to designate that your weapons have been checked.
6. Security will escort you to the Weapons Check Desk for inspection if your costume weapon is not tagged.

If you do not want to have your costume weapons inspected or tagged, or if you are not willing to comply with these policies, please do not bring your costume weapons.

Thank you!